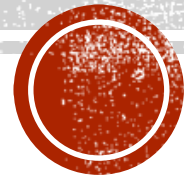


# PRINCIPLES OF DATA ORGANISATION

R-Tree Greene



# MOTIVATION

- ❧ How to search effectively in more than one dimension?
- ❧ B-tree for multidimensional data ~ R-tree



# R-TREE GREENE

⌘ Greene 1989

⌘ Modification of the split algorithm of the original R-tree (Guttman)

⌘ Splitting is based on a hyperplane which defines in which node the objects will fall



# INSERT : SPLITNODE

**SplitNode**(P,PP,E)

**ChooseAxis**(); // choose the hyperplane

**Distribute**();

**ChooseAxis**()

**PickSeeds**; { from Guttman's version – returns seeds  $E_i$  and  $E_j$  }

For every axis compute the distance between MBRs  $E_i$ ,  $E_j$ ;

Normalize the distances by the respective edge length of the bounding rectangle of the original node;

Pick the axis with **greatest normalized separation**;

**Distribute**()

Sort  $E_i$ s in the chosen axis  $j$  based on the  $j$ -th coordinate;

Add first  $\lceil (M+1)/2 \rceil$  records into P and rest of them into PP;



A	A		F	F			D
A	A		B	B	B		
			B	B	B		
E	E	E					
E	E	E					
			C	C	C	G	
	H					G	
	H					I	I

4

5

### PickSeeds:

A and I (Guttman):  $64 - 6 = 58$

### ChooseAxis:

Axis X: 4/8

Axis Y: 5/8 ... maximum

Normalization: we have 8x8, but in case of 8x32 the distance should be relative to this size

### Distribute:

I, H, G, C and E, B, A, F, D

Note: Or E can be moved to the other group

